



# **Clean Architecture**

**Sebastian Buczyński**

- 
- conference tourist
  - developer in STX Next Łódź
  - runs of Python Łódź meetup
  - blogs under [breadcrumbscollector.tech](http://breadcrumbscollector.tech)





**SOFTWARE  
ENGINEERING?**



**PIP  
INSTALL**

**complexity**

# Two types of complexity

- accidental
- essential

*No Silver Bullet – Essence and Accident in Software Engineering*

# **Clean Architecture**

1. Independence of frameworks
2. Testability
3. Independence of UI or database

# **Clean Architecture**

Separates complexity of your code

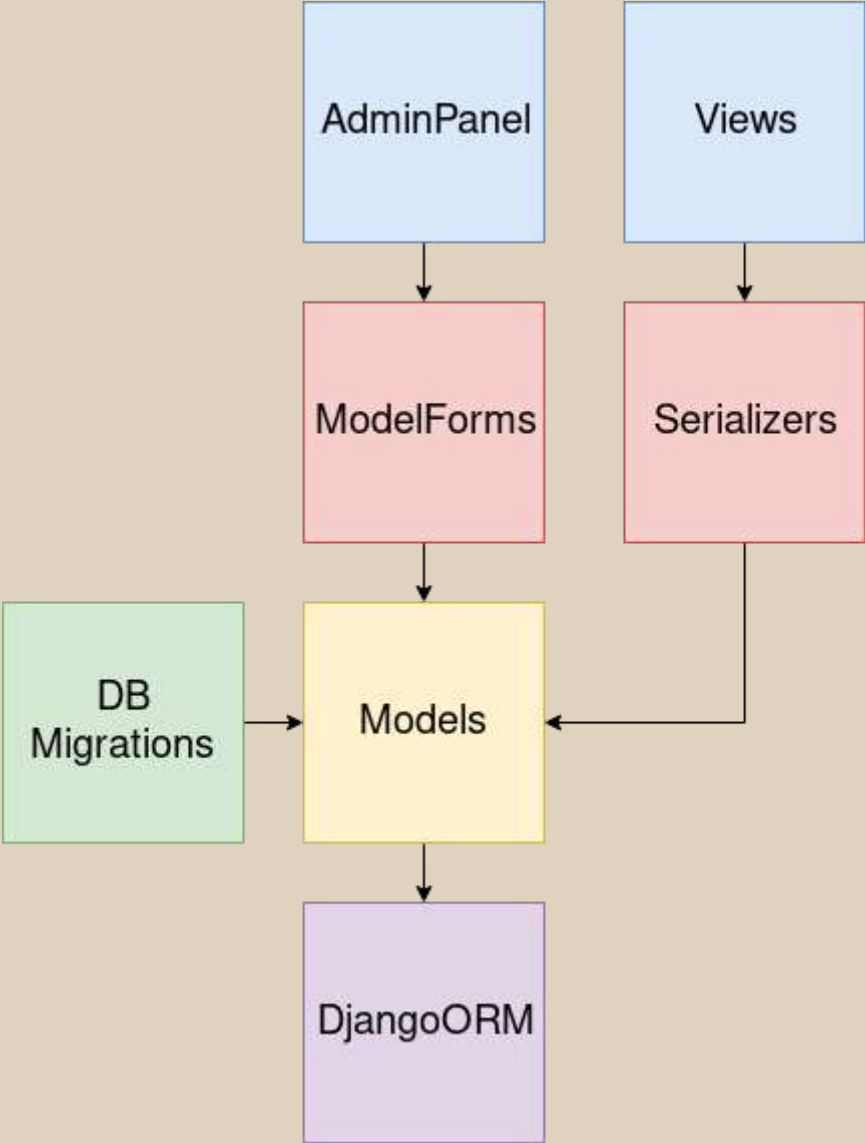
# **Project: Auctions online**



## **User stories**

- As a bidder I want to make a bid to win an auction
- As a bidder I want to be notified by e-mail when my bid is a winning one
- As an administrator I want to be able to withdraw a bid

# **Django + Rest Framework!**



## User stories -> code

- As a bidder I want to make a bid to win an auction
- As a bidder I want to be notified by e-mail when my bid is a winning one
- As an administrator I want to be able to withdraw a bid

# Models first

```
class Auction(models.Model):
    title = models.CharField(...)
    initial_price = models.DecimalField(...)
    current_price = models.DecimalField(...)

class Bid(models.Model):
    amount = models.DecimalField(...)
    bidder = models.ForeignKey(...)
    auction = models.ForeignKey(Auction, on_delete=PROTECT)
```

## User stories

- ~~As a bidder I want to make a bid to win an auction ✓~~
- ~~As a bidder I want to be notified by e-mail when my offer is a winning one ✓~~
- As an administrator I want to be able to withdraw a bid



## Change auction

HISTORY

**Title:**

Example 1

**Initial price:**

15

**Current price:**

31.00

### BIDS

AMOUNT

BIDDER

DELETE?

30.00

user1

31.00

user2

Delete

Save and add another

Save and continue editing

SAVE

```
def save_related(self, request, form, formsets, *args, **kwargs):  
    ids_of_deleted_bids = self._get_ids_of_deleted_bids(formsets)  
    bids_to_withdraw = Bid.objects.filter(  
        pk__in=ids_of_deleted_bids)  
  
    auction = form.instance  
    old_winners = set(auction.winners)  
    auction.withdraw_bids(bids_to_withdraw)  
    new_winners = set(auction.winners)  
  
    self._notify_winners(new_winners - old_winners)  
  
    super().save_related(request, _form, formsets, *args, **kwarg
```

```
def save_related(self, request, form, formsets, *args, **kwargs):
    ids_of_deleted_bids = self._get_ids_of_deleted_bids(formsets)
    bids_to_withdraw = Bid.objects.filter(
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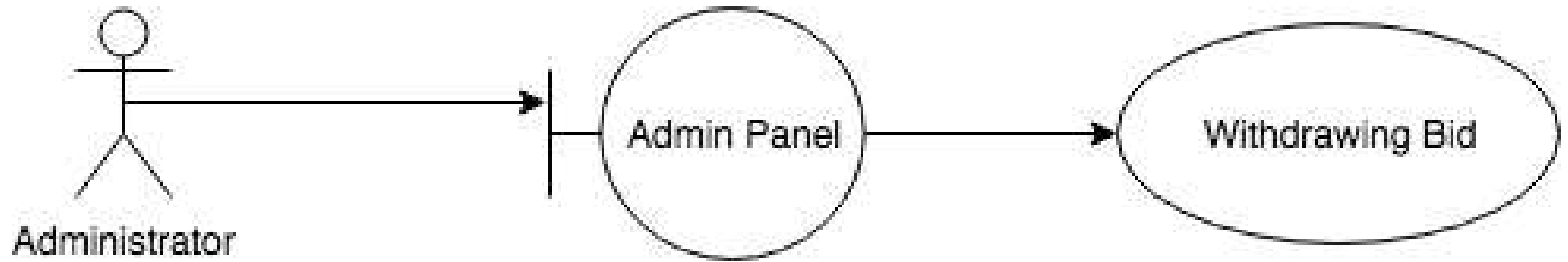
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    self._notify_winners(new_winners - old_winners)

    super().save_related(request, _form, formsets, *args, **kwarg
```



# Clean Arch - building block #1

```
class WithdrawingBid:
    def withdraw_bids(self, auction_id, bids_ids):
        auction = Auction.objects.get(pk=auction_id)
        bids_to_withdraw = Bid.objects.filter(
            pk__in=ids_of_deleted_bids)

        old_winners = set(auction.winners)
        auction.withdraw_bids(bids_to_withdraw)
        new_winners = set(auction.winners)

        self._notify_winners(new_winners - old_winners)
```

UseCase OR Interactor





**UseCase - Orchestrates a particular process**

# **What about tests?!**

Business logic is coupled with a framework, so are tests...

# Testing through views

```
from django.test import TestCase

class LoginTestCase(TestCase):

    def test_login(self):
        User.objects.create(...)

        response = self.client.get('/dashboard/')

        self.assertRedirects(response, '/accounts/login/')
```





**FOLLOWED**

**CK**

**FOLLOWED**

# How much time wasted, exactly?



<https://breadcrumbscollector.tech/is-your-test-suite-wasting-your-time/>

## How a textbook example looks like?

```
class MyTest(unittest.TestCase):  
    def test_add(self):  
        expected = 7  
  
        actual = add(3, 4)  
  
        self.assertEqual(actual, expected)
```

No side effects and dependencies makes code easier to test  
**PURE FUNCTION**



## Getting rid of dependencies: find them

```
class WithdrawingBidUseCase:
    def withdraw_bids(self, auction_id, bids_ids):
        auction = Auction.objects.get(pk=auction_id)
        bids_to_withdraw = Bid.objects.filter(
            pk__in=ids_of_deleted_bids)

        old_winners = set(auction.winners)
        auction.withdraw_bids(bids_to_withdraw)
        new_winners = set(auction.winners)

        self._notify_winners(new_winners - old_winners)
```

# Getting rid of dependencies: hide them

```
class WithdrawingBidUseCase:
    def withdraw_bids(self, auction_id, bids_ids):
        auction = self.auctions_repository.get(auction_id)
        bids = self.bids_repository.get_by_ids(bids_ids)

        old_winners = set(auction.winners)
        auction.withdraw_bids(bids)
        new_winners = set(auction.winners)

        self.auctions_repository.save(auction)
        for bid in bids:
            self.bids_repository.save(bid)

        self._notify_winners(new_winners - old_winners)
```

# Getting rid of dependencies: hide them

```
class WithdrawingBidUseCase:
    def withdraw_bids(self, auction_id, bids_ids):
        auction = self.auctions_repository.get(auction_id)
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        old_winners = set(auction.winners)
        auction.withdraw_bids(bids)
        new_winners = set(auction.winners)

        self.auctions_repository.save(auction)
        for bid in bids:
            self.bids_repository.save(bid)

        self._notify_winners(new_winners - old_winners)
```

## Clean Arch - building block #2

```
class AuctionsRepo(metaclass=ABCMeta):  
  
    @abstractmethod  
    def get(self, auction_id):  
        pass  
  
    @abstractmethod  
    def save(self, auction):  
        pass
```

Interface / Port

 **PayPal**

 Square

**Authorize.Net**<sup>®</sup>

 **DUE**

**adyen**

 **wepay**

**stripe**

**2CHECKOUT**

 **amazon pay**













## Clean Arch - building block #2

```
class AuctionsRepo(metaclass=ABCMeta):  
  
    @abstractmethod  
    def get(self, auction_id):  
        pass  
  
    @abstractmethod  
    def save(self, auction):  
        pass
```

Interface / Port

## Clean Arch - building block #3

```
class DjangoAuctionsRepo(AuctionsRepo):  
  
    def get(self, auction_id):  
        return Auction.objects.get(pk=auction_id)
```

Interface Adapter / Adapter

## Combine together

```
class WithdrawingBidUseCase:  
    def __init__(self, auctions_repository: AuctionsRepo):  
        self.auctions_repository = auctions_repository
```

```
django_adapter = DjangoAuctionsRepo()  
withdrawing_bid_uc = WithdrawingBidUseCase(django_adapter)
```

# Dependency Injection

```
import inject

def configure_inject(binder: inject.Binder):
    binder.bind(AuctionsRepo, DjangoAuctionsRepo())

inject.configure_once(configure_inject)
```

```
class WithdrawingBidUseCase:

    auctions_repo: AuctionsRepo = inject.attr(AuctionsRepo)
```

## **Benefits from another layer**

- It is easier to reason about logic
- It is possible to write TRUE unit tests
- Work can be parallelized
- **Decision making can be deferred**
- OOP done right

# Our logic is still coupled to a database!

```
class WithdrawingBidUseCase:
    def withdraw_bids(self, auction_id, bids_ids):
        auction = self.auctions_repository.get(auction_id)
        bids = self.bids_repository.get_by_ids(bids_ids)

        old_winners = set(auction.winners)
        auction.withdraw_bids(bids)
        new_winners = set(auction.winners)

        self.auctions_repository.save(auction)
        for bid in bids:
            self.bids_repository.save(bid)

        self._notify_winners(new_winners - old_winners)
```

# Clean Arch - building block #0

```
class Auction:
    def __init__(self, id: int, title: str, bids: List[Bid]):
        self.id = id
        self.title = title
        self.bids = bids

    def withdraw_bids(self, bids: List[Bid]):
        ...

    def make_a_bid(self, bid: Bid):
        ...

    @property
    def winners(self):
        ...
```

Entity

## Clean Arch - building block #3

```
class DjangoAuctionsRepo(AuctionsRepo):
    def get(self, auction_id: int) -> Auction:
        auction_model = AuctionModel.objects.prefetch_related(
            'bids'
        ).get(pk=auction_id)

        bids = [
            self._bid_from_model(bid_model)
            for bid_model in auction_model.bids.all()
        ]

        return Auction(
            auction_model.id,
            auction_model.title,
            bids
        )
```

Interface Adapter / Adapter



# Entity vs model #1

```
auction = Auction(id=1, title='Super auction', bids=[])  
auction.bids.append(Bid()) ✗  
auction.make_a_bid(Bid()) ✓
```

Entity = data & rules - adhere to Tell, don't ask principle

# **Entity vs model #2**

Entity can represent graph of objects

# **Clean Arch building blocks altogether**

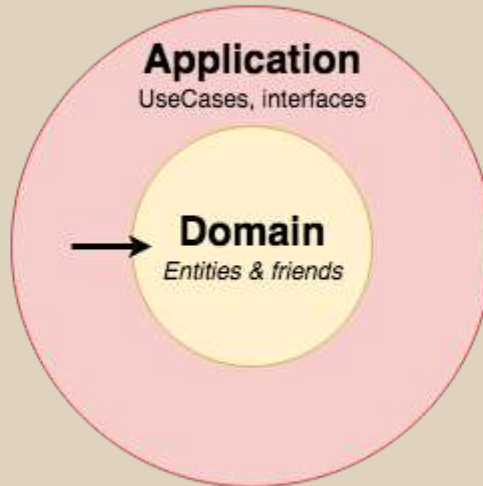
- Entity
- Interface / Port
- Interface Adapter / Adapter
- Use Case / Interactor
- Presenter\*
- + space for more

\*see exemplary project

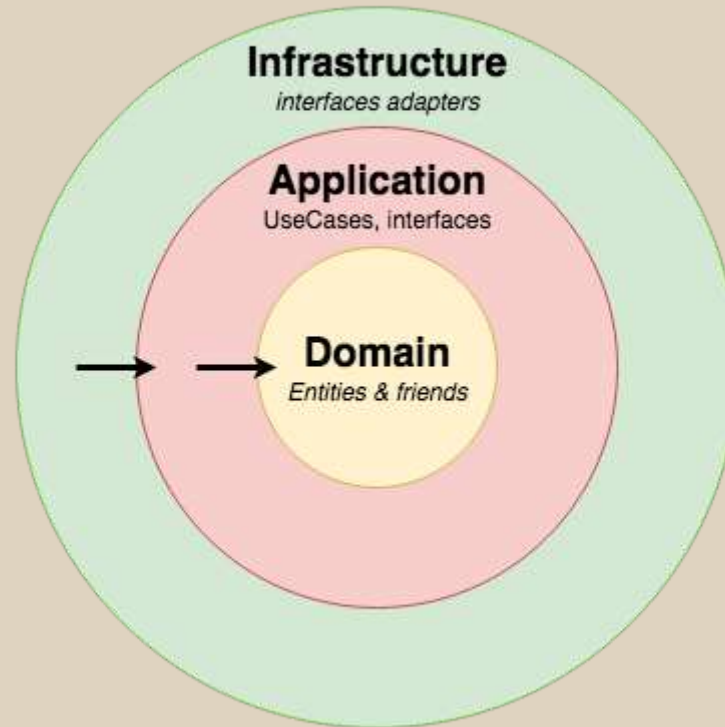
# Clean Arch building blocks altogether



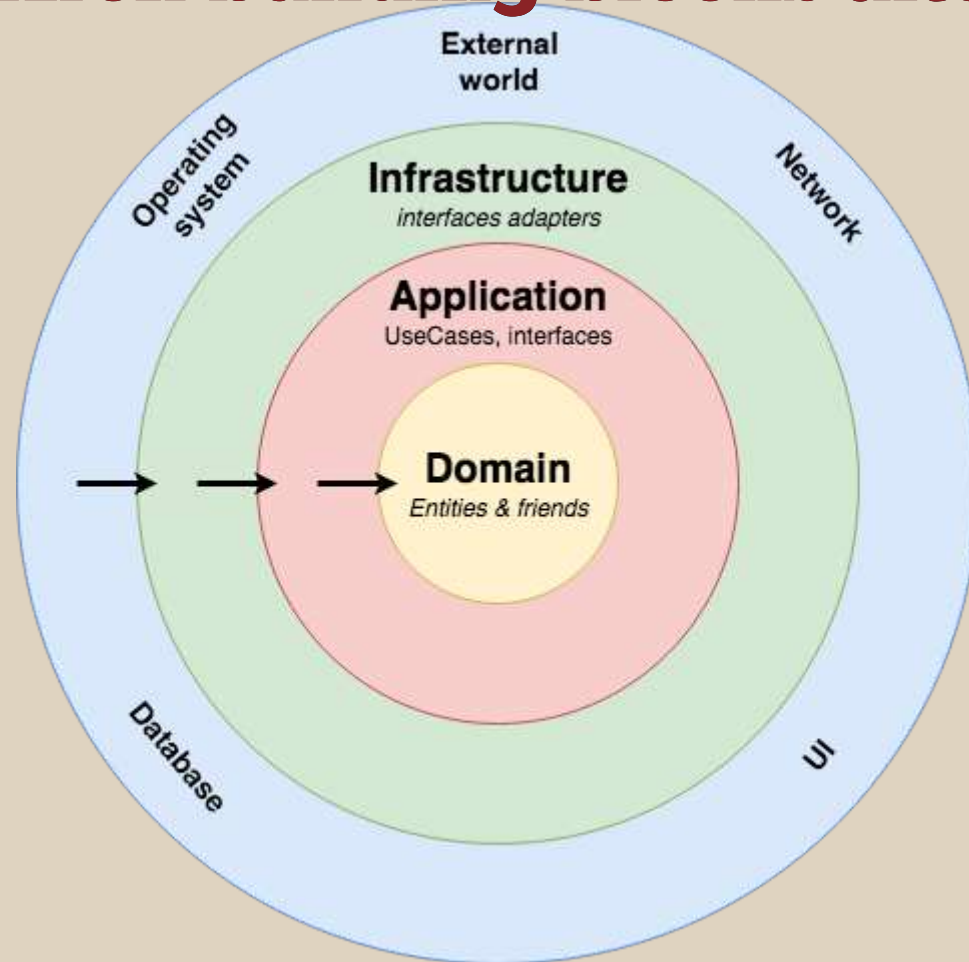
# Clean Arch building blocks altogether



# Clean Arch building blocks altogether

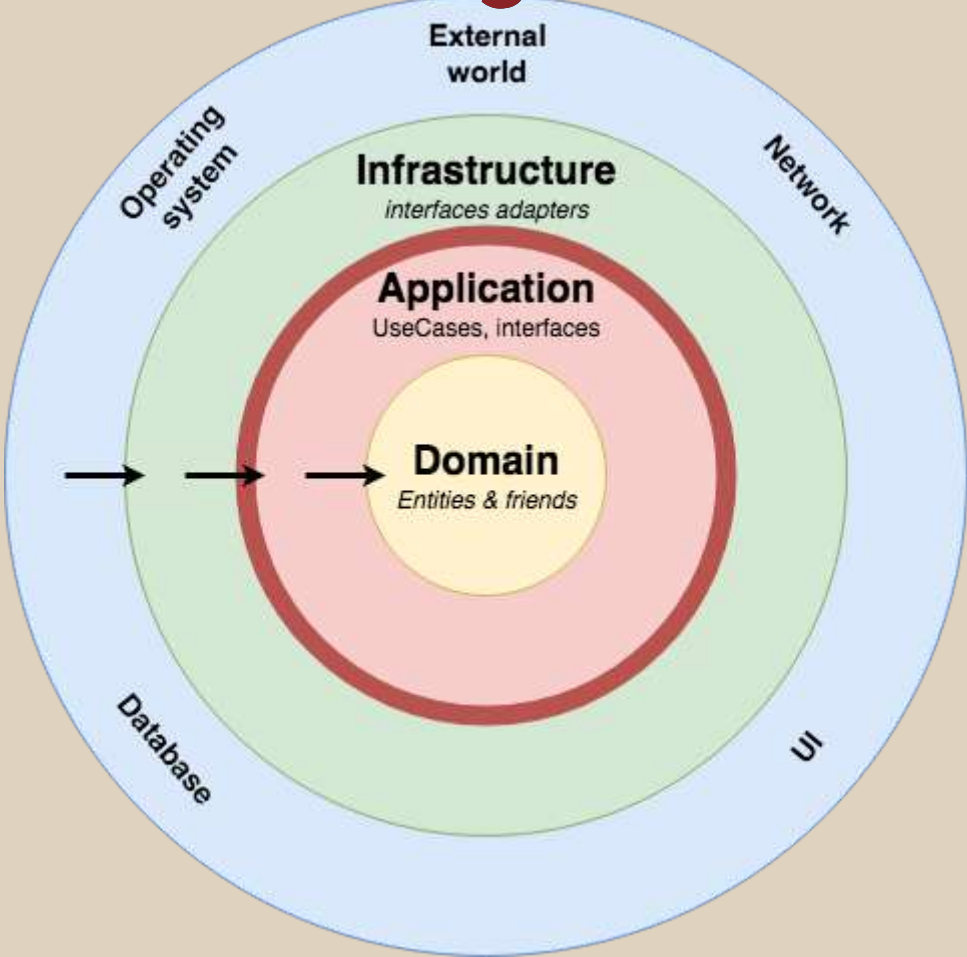


# Clean Arch building blocks altogether



You MUST NOT use/import anything from a layer above!

# Clean Arch building blocks altogether



Boundary



**What to be careful of?**

**non-idiomatic framework use**

# Word on frameworks

- ✓ Pyramid
- ✓ Flask
- ✗ Django\*

\*if you like pain

**more code (type hints help)**

**copying data between objects**

**validation?**

**DRF serializers, colander, marshmallow,  
typechecking**

# value objects

```
money = Decimal('10.00') # meh
```



# value objects

```
money = Money('10.00012') # raises ValueError  
money = Money('10.12$') # yay!
```

**overengineering**









**When it pays off?**

**lots of cases - testability**

# Testing entities

```
def test_should_use_initial_price_as_current_price_when_no_bids():
    auction = create_auction()

    assert auction.current_price == auction.initial_price

def test_should_return_highest_bid_amount_for_current_price():
    auction = create_auction(bids=[
        Bid(id=1, bidder_id=1, amount=Decimal('20')),
        Bid(id=2, bidder_id=2, amount=Decimal('15')),
    ])

    assert auction.current_price == Decimal('20')
```

# Testing use cases

```
def test_saves_auction(  
    auctions_repo_mock: Mock,  
    auction_mock: Mock,  
    input_dto: PlacingBidInputDto  
) -> None:  
    PlacingBidUseCase().execute(input_dto)  
  
    auctions_repo_mock.save.assert_called_once_with(auction_mock)
```



**deferring decision making - stay lean**

**complicated domain**

# Futher reading

<https://8thlight.com/blog/uncle-bob/2012/08/13/the-clean-architecture.html>

Clean Architecture: A Craftsman's Guide to Software Structure and Design

Clean Architecture Python (web) apps - Przemek Lewandowski

Software architecture chronicles - blog posts series

Boundaries - Gary Bernhardt

Exemplary project in PHP (blog post)

Exemplary project in PHP (repo)

Exemplary project in C# (repo)

Exemplary project in Python (repo)

Czysta Architektura: Jak stworzyć testowalny i elastyczny kod (justjoin.it)

**‹shameless plug›**

I'm writing a book!

[cleanarchitecture.io](http://cleanarchitecture.io)

**‹/shameless plug›**

**That's all, folks!**

**Questions?**



[cleanarchitecture.io/talk](https://cleanarchitecture.io/talk)